



Teach Computing

Curriculum Overview

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Unit 1	Computing Systems and Networks Technology Around Us	Computing Systems and Networks IT Around Us	Computing Systems and Networks Connecting Computers	Computing Systems and Networks The Internet	Computing Systems and Networks Systems and Searching	Computing Systems and Networks Communication and Collaboration
Unit 2	Creating Media Digital Painting	Creating Media Digital Photography	Creating Media Stop-frame Animation	Creating Media Audio Production	Creating Media Video Production	Creating Media Web Page Creation
Unit 3	Programming A Moving a Robot	Programming A Robot Algorithms	Programming A Sequencing Sounds	Programming A Repetition in Shapes	Programming A Selection in Physical Computing	Programming A Variables in Games
Unit 4	Data and Information Grouping Data	Data and Information Pictograms	Data and Information Branching Databases	Data and Information Data Logging	Data and Information Flat-file Databases	Data and Information Spreadsheets

Online Safety

Curriculum Overview

Number of sessions by strand and year group

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Self-Image & Identity	1	1	1	1	1	1
Online Relationships	2	3	3	2	2	2
Online Reputation	1	1	1	1	1	1
Online Bullying	1	1	1	2	3	1
Managing Online Information	2	2	3	3	3	4
Health, Wellbeing & Lifestyle	1	1	1	1	1	2
Privacy & Security	2	2	1	2	1	2
Copyright & Ownership	2	1	1	1	1	1

